

World War 2: Letters from the Lighthouse

Literacy:

Children will be able to:

1. Write for a variety of purposes and audiences including recounts, non fiction texts and poetry.
2. Write a recount of their visit to Nothe Fort.
3. Non fiction text to explain evacuation.
4. Identify and describe the main characters in 'Letters from the Lighthouse' and explain what happens to them. Write a character description.
5. War poetry – write poetry linked to War including imagery.
6. Story writing about a spy during the war

French:

Introduction to
French greetings.

Music:

Planned and taught by Mrs
Ayles

Numeracy:

Children will be able to:

1. Understand, know and use place value up to 999,999
2. Round numbers to the nearest 10, 100, 1000
3. Use rounding to check answers to calculations and determine, in the context of a problem levels of accuracy
4. Add and subtract numbers with 4/5 digits
5. Add and subtract using columnar method
6. Choose a sensible way of calculating when solving a problem
7. Solve one and two step word problems
8. Choose appropriate methods for mental calculation
9. Practice mental calculation with increasingly large numbers.

History and Geography:

- 1) 'Evacuation Experience' trip to Nothe Fort.
- 2) Learn about Evacuation, rationing, ARP, 1940s school room, 1940s kitchen, 1940s money
- 3) Learn which countries fought during the War and which side they were on.
- 4) Map work about where children were sent during evacuation and why

R.E: Creation

- 1) Explores how we become creators, which involves the two creation stories in Genesis.
- 2) What it means to be the people of God, as expressed by St. Paul and as expressed in the beatitudes.

Sacrament

- 1) Explore what they are and how they affect people's lives today

Science.

Properties of materials.
Which materials are used
for different purposes?
Which materials can be
used to keep liquids
warm/cool?

Physical Education: Hockey

Children develop their
defending, attacking
and team play skills. All
games include using
skills, strategies and
tactics to outwit the
opposition.

Gymnastics.

Focusing on creating
shapes, making rolls
and travelling both on
the floor and the
apparatus.

Computing:

- 1) Use search technologies to create a presentation about an aspect of WW2.
- 2) The children plan their own computer game. They design characters and create a working prototype, which they develop further based on feedback they

Art and Design Technology:

- 1) Make a gas mask box and label.
- 2) Paint bunting representing the flags of the Allied countries in WW2.
- 3) Create a silhouette picture of St Paul's Cathedral during the Blitz using a colour wash.